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## **Gears of War: the Rise of Raam**-Kurtis J.

Wiebe 2018-06 The best-selling video game series returns to comics! Discover the origins of General RAAM and how he became the most feared Locust on all Sera. Includes free code for exclusive digital game content! FOR THE HORDE! Before he was a general leading the assault against humanity on the surface, RAAM was an upstart commander tasked with waging an unwinnable war against the Lambent to protect the Locust homeland. With the enemy pushing inexorably forward, he knows the Horde must turn its attention to more vulnerable prey, and he'll use every atrocity and deception at his disposal to bring Queen Myrrah around to his way of thinking. A prequel to the original Gears of War, written by Kurtis J. Wiebe (Rat Queens) with art by Max Dunbar (Dungeons & Dragons). See how it all began as the Queen's deadliest servant steers the course of history to bring about Emergence Day and the attack on humans, setting in motion the events of the game!

## **Gears of War: The Rise of RAAM #1**-Kurtis

Wiebe 2018-01-24 The most iconic villain of the Gears of War universe takes the spotlight! Years before he became the bane of humanity on Emergence Day, RAAM rose through the ranks to take leadership of the Locust Horde armies thanks to his intelligence, strength, and ruthlessness. Now, witness that swift and brutal ascent in... The Rise of RAAM!

## **Gears of War: The Rise of RAAM #3**-Kurtis

Wiebe 2018-03-21 One of the most iconic villains of the Gears of War universe takes the spotlight! Years before he became the bane of humanity on Emergence Day, RAAM rose through the ranks to take leadership of the Locust Horde armies thanks to his intelligence, strength, and ruthlessness. Now, witness that swift and brutal ascent in... The Rise of RAAM!

## **Gears of War: Ephyra Rising**-Michael A.

Stackpole 2021-09-28 The new original novel set in the untapped years following Gears of War 3, revealing for the first time what occurred in the aftermath of the Locust War, written by New York Times bestselling author Michael A. Stackpole. The Locust War has ended with an energy weapon that pulsed across the land, destroying Locust and Lambent alike. The world is in shambles and the few survivors are isolated from one another. Humanity must begin anew. This novel reveals the canonical, never-before-seen events set in the time immediately following the game Gears of War 3. With most of Sera's civilization destroyed, Sergeant Marcus Fenix and Lieutenant Anya Stroud must somehow rebuild on the ruins. For Marcus, his purpose is impossible to grasp. With no clear enemy to fight, there may be no place left for him in this postwar world. Some call him hero, others view him with resentment. As Anya struggles to create alliances to re-form the Coalition of Ordered Governments, she quickly discovers how impossible it is to tell friend from foe. Then whispers of Locust still stalking the land begin to spread. Fearing the worst, Marcus forms a team to assess the potential threat. As he and the other Gears search for Locust survivors, however, they quickly discover that the new

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enemy may be all-too-human, and utterly ruthless.

**Gears of War: The Rise of RAAM #2**-Kurtis

Wiebe 2018-02-21 One of the most iconic villains of the Gears of War universe takes the spotlight! Years before he became the bane of humanity on Emergence Day, RAAM rose through the ranks to take leadership of the Locust Horde armies thanks to his intelligence, strength, and ruthlessness. Now, witness that swift and brutal ascent in... The Rise of RAAM!

**Gears of War: Bloodlines**-Jason M. Hough 2020-04-21 The new novel set within the action of the Xbox Game Studios video game Gears 5, by New York Times bestselling author Jason Hough. THE OFFICIAL TIE-IN TO THE EXCITING VIDEO GAMES GEARS 5 AND GEARS TACTICS In the aftermath of Settlement 2's destruction, Kait Diaz reels from the near loss of a close friend amid utter defeat at the hands of the Swarm. To move forward, she must choose either to walk the Outsider path of her mother, or rise to her beckoning duty as a Gear, as her father did. As Kait grapples with her circumstance, an unexpected ally illuminates secrets from the past that offer a new perspective. Over four decades before, the two superpowers of Sera - the Coalition of Ordered Governments, and the Union of Independent Republics - wage a bitter, worldwide conflict known as the Pendulum Wars. For nearly a century, the two have fought to wrest control over Sera's most precious energy resource: Imulsion. On the 79th year of the Pendulum Wars, Gabriel Diaz is a decorated Lieutenant Colonel serving the Coalition, assigned to Vectes Naval Base - a fortress that's seen little action despite its close proximity to UIR territory. The island's relative quiet is disturbed when a COG special forces team known as Ghost Squad arrive with a mysterious mission to the nearby island of Knifespire: an unforgiving rock of seemingly no strategic value. When the Ghosts send out a distress call, it's up to Gabe to evacuate them - and what he discovers on Knifespire could change the very course of the Pendulum Wars. There, the Battle of Gatka Ridge will define Gabe's legacy, and shape the future of his daughter, Kait Diaz.

**Gears of War**-Michael Capps 2012-04-25

Marcus Fenix and the Delta Squad fight for the survival of the human race against the Locust Horde.

**Gears of War Omnibus, Vol. 1**-Joshua Ortega 2018-12-19 Defeat the Horde! The comics saga of the best-selling video game series begins here. Discover what happens in the wake of the original game! Bridging the gap between Gears of War 1 and 2, follow the brutal adventures of Marcus Fenix and Delta Squad in the battle against the Locusts! Find out what happened after the Lightmass Bombing and how the Locusts will react to this devastating weapon. Collects issues #1-13 of the DC Comics series.

**Aspho Fields**-Karen Traviss 2008-10-28 "As kids, the three of them were inseparable; as soldiers, they were torn apart. Marcus Fenix and Dominic Santiago fought alongside Dom's elder brother Carlos at Aspho Fields in the epic battle that changed the course of the Pendulum Wars. There's a new war to fight now, a war for mankind's very survival. But while the last human stronghold on Sera braces itself for another onslaught from the Locust Horde, ghosts come back to haunt Marcus and Dom, as the return of an old comrade threatens to dredge up an agonizing secret Marcus has sworn to keep. As the beleaguered Gears of the Coalition of Ordered Governments take a last stand to save mankind from extinction, the harrowing decisions made at Aspho Fields have to be relived and made again. Marcus and Dom can take anything the Locust Horde throws at them-- but will their friendship survive the truth about Carlos Santiago?"--Page 4 of cover.

**Gears of War: The Rise of RAAM #4**-Kurtis Wiebe 2018-04-11 One of the most iconic villains of the Gears of War universe takes the spotlight! Years before he became the bane of humanity on Emergence Day, RAAM rose through the ranks to take leadership of the Locust Horde armies thanks to his intelligence, strength, and ruthlessness. Now, witness that swift and brutal ascent in... The Rise of RAAM!

**Gears of War: Coalition's End**-Karen Traviss 2012-04-24 The Delta Squad continues its efforts to save the world's survivors, who have been forced to destroy their own cities and

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civilizations, from the brutal Locust Horde that launched its first attack fifteen years earlier.

**The Art of Gears of War 4**-Coalition 2016 25 years after the events of Gears of War 3, a fresh generation of heroes will encounter a new enemy that threatens to bring humanity even closer to extinction. To commemorate the next chapter, Dark Horse Books is joining forces with The Coalition to bring fans The Art Of Gears Of War 4. This gorgeous volume is a must-have item for veteran Gears and rookies alike!

**Gears of War: Hivebusters**-Kurtis J. Wiebe 2019-12 Prepare for the Gears 5 game with this pulse-pounding mission and a whole new squad! All first printings include a download code to access the "Hivebusters Bundle," which contains the Mechanic Mac skin as well as a banner of the Hivebusters cover art. After successfully busting a Swarm hive on the remote island of Pahanu, this suicide squad will face their most dangerous mission yet--going after the Swarm that decimated the home settlement of one of their own! As Mac seeks to take revenge against the monsters that wiped out his hometown, tempers rise as Keegan and Lahni try to keep the team on track, but are they on a collision course with certain death? Set on the fictional planet of Sera, the Gears of War series charts the story of humanity's struggle against an army of monstrous, fearsome, and brutal adversaries through a captivating tale of hope, comradery, and survival.

**Gears of War: Ascendance**-Jason M. Hough 2019-07-30 The official prequel to the action video game Gears 5, beginning immediately after Gears of War 4 and leading directly into the new game. THE OFFICIAL BRIDGE TO GEARS 5 Following Reyna Diaz's death at the hands of the Swarm, Kait seals her mother's tomb, swearing revenge. With her allies, including JD Fenix and Del Walker, she returns to New Ephyra to warn the Coalition of Ordered Governments: THE SWARM IS COMING However, First Minister Jinn requires proof of the threat. She also demands their utter loyalty, driving a wedge between the allies. Joined by Marcus Fenix, Kait strikes out on her own while JD and Del embark on a sanctioned mission to prove that the threat is real. With the fate of humankind hanging in the balance, it's a race against time.

**Gears of War: Bloodlines**-Jason M. Hough 2020-04-21 The new novel set within the action of the Xbox Game Studios video game Gears 5, by New York Times bestselling author Jason Hough. THE OFFICIAL TIE-IN TO THE EXCITING VIDEO GAMES GEARS 5 AND GEARS TACTICS In the aftermath of Settlement 2's destruction, Kait Diaz reels from the near loss of a close friend amid utter defeat at the hands of the Swarm. To move forward, she must choose either to walk the Outsider path of her mother, or rise to her beckoning duty as a Gear, as her father did. As Kait grapples with her circumstance, an unexpected ally illuminates secrets from the past that offer a new perspective. Over four decades before, the two superpowers of Sera - the Coalition of Ordered Governments, and the Union of Independent Republics - wage a bitter, worldwide conflict known as the Pendulum Wars. For nearly a century, the two have fought to wrest control over Sera's most precious energy resource: Imulsion. On the 79th year of the Pendulum Wars, Gabriel Diaz is a decorated Lieutenant Colonel serving the Coalition, assigned to Vectes Naval Base - a fortress that's seen little action despite its close proximity to UIR territory. The island's relative quiet is disturbed when a COG special forces team known as Ghost Squad arrive with a mysterious mission to the nearby island of Knifespire: an unforgiving rock of seemingly no strategic value. When the Ghosts send out a distress call, it's up to Gabe to evacuate them - and what he discovers on Knifespire could change the very course of the Pendulum Wars. There, the Battle of Gatka Ridge will define Gabe's legacy, and shape the future of his daughter, Kait Diaz.

**Gears of War: The Slab**-Karen Traviss 2012-05-08 MARCUS FENIX. WAR HERO. LOYAL SON. TRAITOR. Ten years after Emergence Day, as the Locust Horde advances on humanity's last defended area—Ephyra—in a bloody war that has seen billions die, Marcus Fenix does the unthinkable: he defies orders and abandons his post during a critical battle in a bid to rescue his father, weapons scientist Adam Fenix. But Adam is buried in the rubble during a ferocious assault on the Fenix mansion, and Ephyra falls to the enemy. Marcus, grieving for a father everyone believes is dead, is court-martialed for dereliction of duty and sentenced to

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forty years in the Coalition of Ordered Government's brutal maximum security prison, known simply as the Slab. But Adam is very much alive, snatched from the destruction by the elite Onyx Guard on Chairman Richard Prescott's orders. He's now a long way from home and in a prison of his own—a COG doomsday bunker on the tropical island of Azura, a place hidden from the rest of Sera since the Pendulum Wars. His own guilty secret has been exposed: Adam knew the Locust existed deep below the surface of Sera long before Emergence Day, and were being driven from their tunnels by a lethal parasite known as the Lambent. Now he has to find a way to destroy the Lambent while the dwindling COG forces fight to hold back a growing Locust army that's threatening to overrun the city. As Adam struggles to find redemption in his comfortable island jail, Marcus seeks his own atonement in the squalid, closed world within the Slab's granite walls. While Dom Santiago and Anya Stroud fight to get him released, ready to make any sacrifice to free him, Marcus gradually finds unexpected kinship among Sera's most dangerous criminals—and a way to carry on his personal war against the Locust. "Adam, you knew this day would come." It was a familiar voice: silky, imperial, polished, and utterly human. "Hello, Myrrah." Adam Fenix found himself thinking of the terrible Locust food again. "You got my message, then." "And how right you were. We do need you. And we shall take you. I hope you're not planning anything foolish. You have responsibilities, Adam." It would be a living death. The Locust Queen would never release him, even if he developed a countermeasure. But he didn't deserve any better. "I also have my service pistol." "And I can take your son at any time." He had the measure of her, then, and she had his. "You leave Marcus out of this. It's a condition." He opened the desk drawer and took out the handgun, a 9mm officer's weapon. It made a distinctive clunk on the wooden desktop as he slammed it down. "If anything happens to him, I don't care what happens to the rest of Sera."

**Star Wars: Thrawn Ascendancy (Book I: Chaos Rising)**-Timothy Zahn 2020-09-01 NEW YORK TIMES BESTSELLER • Discover Thrawn's origins within the Chiss Ascendancy in the first book in an epic new Star Wars trilogy from bestselling author Timothy Zahn. Beyond the edge of the galaxy lies the Unknown Regions: chaotic, uncharted, and near impassable, with

hidden secrets and dangers in equal measure. And nestled within its swirling chaos is the Ascendancy, home to the enigmatic Chiss and the Nine Ruling Families that lead them. The peace of the Ascendancy, a beacon of calm and stability, is shattered after a daring attack on the Chiss capital that leaves no trace of the enemy. Baffled, the Ascendancy dispatches one of its brightest young military officers to root out the unseen assailants. A recruit born of no title, but adopted into the powerful family of the Mitth and given the name Thrawn. With the might of the Expansionary Fleet at his back, and the aid of his comrade Admiral Ar'alani, answers begin to fall into place. But as Thrawn's first command probes deeper into the vast stretch of space his people call the Chaos, he realizes that the mission he has been given is not what it seems. And the threat to the Ascendancy is only just beginning.

**The Years of Rice and Salt**-Kim Stanley Robinson 2003-06-03 With the same unique vision that brought his now classic Mars trilogy to vivid life, bestselling author Kim Stanley Robinson boldly imagines an alternate history of the last seven hundred years. In his grandest work yet, the acclaimed storyteller constructs a world vastly different from the one we know. . . . "A thoughtful, magisterial alternate history from one of science fiction's most important writers."—The New York Times Book Review It is the fourteenth century and one of the most apocalyptic events in human history is set to occur—the coming of the Black Death. History teaches us that a third of Europe's population was destroyed. But what if the plague had killed 99 percent of the population instead? How would the world have changed? This is a look at the history that could have been—one that stretches across centuries, sees dynasties and nations rise and crumble, and spans horrible famine and magnificent innovation. Through the eyes of soldiers and kings, explorers and philosophers, slaves and scholars, Robinson navigates a world where Buddhism and Islam are the most influential and practiced religions, while Christianity is merely a historical footnote. Probing the most profound questions as only he can, Robinson shines his extraordinary light on the place of religion, culture, power—and even love—in this bold New World. "Exceptional and engrossing."—New York Post "Ambitious . . . ingenious."—Newsday

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**Gears of War: Hivebusters #5**-Kurtis Wiebe  
2020-03-25 Team Scorpio's mission has taken them through the ravaged hometown of one of their own and all the way into the belly of the hive. Now, victory is in their sights, but these three wounded soldiers will have to fight through a Swarm resurgent to get it. One way or another, the mission ends here.

**Gears of War: Jacinto's Remnant**-Karen Traviss  
2009-07-28 Based on the blockbuster Xbox game, this is the stunning story of the men and women who stood between a planet and total destruction—and now have to face the consequences of their actions. After a brutal fifteen-year war for survival, the Coalition of Ordered Governments is forced to destroy mankind's last city in a final bid to stop the Locust Horde. As the survivors flee Jacinto, they must contend with the last of the Locust, bent on vengeance, as they struggle to stay alive in an icy wilderness. Marcus Fenix, Dom Santiago, and their fellow Gears fight to get Jacinto's refugees to a safe haven, but find themselves in a lawless new world where the enemy is human—and as desperate and dangerous as any grub.

**5 Gears**-Jeremie Kubicek  
2015-08-05 Be present, connect more effectively, all while being as productive as possible 5 Gears: How to Be Present and Productive When There Is Never Enough Time teaches you to shift into the right gear at the right time so that you can grow in your relational intelligence and increase your influence. This revolutionary text introduces you to the five different gears, or mindsets, that carry you through various facets of your day. These include: First gear—when you fully rest and recharge Second gear—when you connect with family or friends without the involvement of work Third gear—when you are socializing Fourth gear—when you are working and multi-tasking Fifth gear—when you are fully focused and 'in the zone,' working without interruption Using these gears consistently allows you to bring a new level of relational intelligence to your life that offers a competitive advantage in our task-driven world. All too often people go through life without truly connecting—and can, as a result, miss out on experiences and relationships that have the power to bring them great joy. By understanding how the five gears presented in this engaging book work, you can improve your ability to connect with the world around you.

Explore why some people stay disconnected from the people and events around them, and why others always seem to have a deep connection to their friends, family, and surroundings Learn how to set triggers and markers that help you shift into the right gears at the right time, which will increase your relational dynamics and make you more productive Create positive change in the dynamics of your relationships Improve your respect and influence—and learn a sign language that, when used, can change your perspective and your world. 5 Gears: How to Be Present and Productive When There Is Never Enough Time is the perfect resource for anyone who wants to live and lead connected.

**Kill Switch: The Rise of the Modern Senate and the Crippling of American Democracy**-Adam Jentleson  
2021-01-12 An insider's account of how politicians representing a radical white minority of Americans have used "the world's greatest deliberative body" to hijack our democracy. Every major decision governing our diverse, majority-female, and increasingly liberal country bears the stamp of the United States Senate, an institution controlled by people who are almost exclusively white, overwhelmingly male, and disproportionately conservative. Although they do not represent a majority of Americans—and will not for the foreseeable future—today's Republican senators possess the power to block most legislation. Once known as "the world's greatest deliberative body," the Senate has become one of the greatest threats to our democracy. How did this happen? In Kill Switch, Senate insider Adam Jentleson contends that far from reflecting the Framers' vision, the Senate has been transformed over the decades by a tenacious minority of white conservatives. From John Calhoun in the mid-1800s to Mitch McConnell in the 2010s, their primary weapon has been the filibuster, or the requirement that most legislation secure the support of a supermajority of senators. Yet, as Jentleson reveals, the filibuster was not a feature of the original Senate and, in allowing a determined minority to gridlock the federal government, runs utterly counter to the Framers' intent. For much of its history, the filibuster was used primarily to prevent civil rights legislation from becoming law. But more recently, Republicans have refined it into a tool for imposing their will on all issues, wielding it to thwart an increasingly progressive American majority represented by Barack Obama's agenda and appointees. Under Donald

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Trump, McConnell merged the filibuster with rigid leadership structures initially forged by Lyndon Johnson, in the process surrendering the Senate's independence and centrality, as infamously shown by its acquiescence in Trump's impeachment trial. The result is a failed institution and a crippled democracy. Taking us into the Capitol Hill backrooms where the institution's decline is most evident, Jentleson shows that many of the greatest challenges of our era—partisan polarization, dark money, a media culture built on manufactured outrage—converge within the Senate. Even as he charts the larger forces that have shaped the institution where he served, Jentleson offers incisive portraits of the powerful senators who laid the foundation for the modern Senate, from Calhoun to McConnell to LBJ's mentor, Richard Russell, to the unapologetic racist Jesse Helms. An essential, revelatory investigation, Kill Switch ultimately makes clear that unless we immediately and drastically reform the Senate's rules and practices—starting with reforming the filibuster—we face the prospect of permanent minority rule in America.

**Gears of War: Hivebusters #1**-Kurtis Wiebe 2019-05-08 From the creators of Gears of War and Kurtis Wiebe, the writer of the hit Rise of RAAM miniseries, comes a pulse-pounding new mission with a whole new squad: Team Scorpio! After successfully busting a Swarm hive on the remote island of Pahanu, this suicide squad will face their most dangerous mission yet—going after the Swarm that decimated the home settlement of one of their own!

**Gears of War: Hivebusters #2**-Kurtis Wiebe 2019-10-02 The fight against the Swarm gets personal as Mac seeks to take revenge against the monsters that wiped out his hometown. But as tempers rise, will Keegan and Lahni be able to keep the team on track, or are they on a collision course with certain death? The hivebusting action continues here!

**White Bird: A Wonder Story**-R. J. Palacio 2019-10-01 Soon to be a major motion picture, starring Helen Mirren and Gillian Anderson! Inspired by her blockbuster phenomenon Wonder, R. J. Palacio makes her graphic novel debut with an unforgettable, Sydney Taylor Book Award-winning story of the power of kindness

and unrelenting courage in a time of war. "I was captivated by White Bird. It tells the hardest truths with honesty and calm (so that young readers can hear them). R.J. Palacio brings to life the nature of heroism and the real risks we face today." --Meg Medina, Newbery award-winning author of Mercy Suarez Changes Gears In R. J. Palacio's bestselling collection of stories Auggie & Me, which expands on characters in Wonder, readers were introduced to Julian's grandmother, Grandmère. Here, Palacio makes her graphic novel debut with Grandmère's heartrending story: how she, a young Jewish girl, was hidden by a family in a Nazi-occupied French village during World War II; how the boy she and her classmates once shunned became her savior and best friend. Sara's harrowing experience movingly demonstrates the power of kindness to change hearts, build bridges, and even save lives. As Grandmère tells Julian, "It always takes courage to be kind, but in those days, such kindness could cost you everything." With poignant symbolism and gorgeous artwork that brings Sara's story out of the past and cements it firmly in this moment in history, White Bird is sure to captivate anyone who was moved by the book Wonder or the blockbuster movie adaptation and its message. Praise for Wonder: #1 New York Times bestseller USA Today bestseller Time Magazine's 100 Best Young Adult Books of All Time "In a wonder of a debut, Palacio has written a crackling page-turner filled with characters you can't help but root for." -- Entertainment Weekly "Rich and memorable." -- The New York Times "A beautiful, funny and sometimes sob-making story of quiet transformation." --The Wall Street Journal

**Gears of War: Retrospective**-The Coalition 2019-07-16 With its acclaimed gameplay, intense characters, and visceral action, the GEARS OF WAR franchise has helped define the modern shooter genre. Written by Arthur Gies, GEARS OF WAR: RETROSPECTIVE is a detailed look back the entire GEARS franchise, from the first game's initial development as an Xbox 360 title, all the way up to the series' upcoming entry -GEARS 5. Learn the history of GEARS through the words of its developers, designers, and artists, accompanied by key visuals, concept art, and more.

**Service Games: The Rise and Fall of SEGA**-Sam Pettus 2013-12-20 Starting with its humble  
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beginnings in the 1950's and ending with its swan-song, the Dreamcast, in the early 2000's, this is the complete history of Sega as a console maker. Before home computers and video game consoles, before the internet and social networking, and before motion controls and smartphones, there was Sega. Destined to fade into obscurity over time, Sega would help revolutionize and change video games, computers and how we interact with them, and the internet as we know it. Riding the cutting edge of technology at every step, only to rise too close to the sun and plummet, Sega would eventually change the face of entertainment, but it's the story of how it got there that's all the fun. So take a ride, experience history, and enjoy learning about one of the greatest and most influential companies of all time. Complete with system specifications, feature and marketing descriptions, unusual factoids, almost 300 images, and now enhanced Europe specific details, exclusive interviews, and more make this the definitive history of Sega available. Read and learn about the company that holds a special place in every gamer's heart. Funded on Kickstarter.

**Red Rising**-Pierce Brown 2014-01-28 NEW YORK TIMES BESTSELLER • Pierce Brown's relentlessly entertaining debut channels the excitement of *The Hunger Games* by Suzanne Collins and *Ender's Game* by Orson Scott Card. "Red Rising ascends above a crowded dystopian field."—USA Today NAMED ONE OF THE BEST BOOKS OF THE YEAR BY ENTERTAINMENT WEEKLY, BUZZFEED, AND SHELF AWARENESS "I live for the dream that my children will be born free," she says. "That they will be what they like. That they will own the land their father gave them." "I live for you," I say sadly. Eo kisses my cheek. "Then you must live for more." Darrow is a Red, a member of the lowest caste in the color-coded society of the future. Like his fellow Reds, he works all day, believing that he and his people are making the surface of Mars livable for future generations. Yet he toils willingly, trusting that his blood and sweat will one day result in a better world for his children. But Darrow and his kind have been betrayed. Soon he discovers that humanity reached the surface generations ago. Vast cities and lush wilds spread across the planet. Darrow—and Reds like him—are nothing more than slaves to a decadent ruling class. Inspired by a longing for justice, and driven by the

memory of lost love, Darrow sacrifices everything to infiltrate the legendary Institute, a proving ground for the dominant Gold caste, where the next generation of humanity's overlords struggle for power. He will be forced to compete for his life and the very future of civilization against the best and most brutal of Society's ruling class. There, he will stop at nothing to bring down his enemies . . . even if it means he has to become one of them to do so. Praise for *Red Rising* "[A] spectacular adventure . . . one heart-pounding ride . . . Pierce Brown's dizzyingly good debut novel evokes *The Hunger Games*, *Lord of the Flies*, and *Ender's Game*. . . . [Red Rising] has everything it needs to become meteoric."—Entertainment Weekly "Ender, Katniss, and now Darrow."—Scott Sigler "Red Rising is a sophisticated vision. . . . Brown will find a devoted audience."—Richmond Times-Dispatch Don't miss any of Pierce Brown's *Red Rising* Saga: RED RISING • GOLDEN SON • MORNING STAR • IRON GOLD • DARK AGE

**Social Memory and State Formation in Early China**-Min Li 2018-05-24 A thought-provoking book on archaeology of power, knowledge, social memory, and the emergence of classical tradition in early China.

**Destiny: Rise of Iron: Blank Hardcover Sketchbook**-Insight Editions 2017-03-07 A deluxe blank sketchbook that includes action-packed art from the science-fiction world of Bungie's hit online game, *Destiny*. In *Destiny*, you are a Guardian of the last city on Earth, able to wield incredible power and adventure through the ancient ruins of our solar system. Inspired by the hit online gaming franchise, this deluxe sketchbook spotlights some of the thrilling visuals created for *Destiny* and invites fans to create their own works of art in its pages. With sturdy construction and sewn binding, this sketchbook lies flat, and the 192 blank, acid-free pages of high-quality heavy stock paper take both pen and pencil nicely to invite a flow of inspiration. Includes a ribbon placeholder, elastic closure, and 6.5 x 9.75-inch back pocket, perfect for holding photographs and mementos. © 2016 Bungie, Inc. All rights reserved. *Destiny*, Bungie, and the Bungie logo are trademarks of Bungie, Inc. in the US and other countries.

**Halo Omnibus Volume 1**-Brian Reed

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2018-12-11 The genre-defining videogame series Halo explodes in an epic saga following a unit of elite soldiers known as Spartans and their struggle to save humanity from the alien Covenant. The ongoing saga of one of the largest video game franchises in history reprinted in a size perfect for the bookshelf. Witness the electrifying exploits of the UNSC Spartans--including the origin of Sarah Palmer, the thrilling return of the Master Chief, and more--as they defend humanity across the galaxy!

### **The Art of Gears 5**-The Coalition Studio

2019-09-10 Over 200 pages of gorgeous art that delves into the characters, settings, and equipment of Gears 5--all collected in a full-color hardcover tome! Unearth the origins of the Swarm and journey across the war-torn and diverse landscapes of Sera while exploring art from the first Gears game to be headed by Kait Diaz. This bold new chapter in the Gears of War series is examined in fastidious detail, chronicling the development of the action-packed game with art that spans from early concepts to polished renders. Dark Horse Books and The Coalition proudly join to present The Art of Gears 5, diving into the sunken ruins of the ancient Locust horde, and peering at in-depth collections of art from the enthralling world, captivating characters, and distinctive weapons of Gears 5!

### **Gears of War: Anvil Gate**-Karen Traviss

2010-08-31 Continuing the saga of the bestselling game series! With the Locust Horde apparently destroyed, Jacinto's survivors have begun to rebuild human society on the Locusts' stronghold. Raiding pirate gangs take a toll—but it's nothing that Marcus Fenix and the Gears can't handle. Then the nightmare that they thought they'd left behind begins to stalk them again. Something far worse, something even the Locust dreaded, has emerged to spread across the planet, and not even this remote island haven is beyond its reach. Gears and Stranded must fight side by side to survive their deadliest enemy yet, falling back on the savage tactics of another bloody siege—Anvil Gate.

### **The Expanse**-James S.A. Corey 2018-02-07

Based on the bestselling books and tying into the hit television series, THE EXPANSE ORIGINS reveals the untold origins of the crew members of The Rocinante. As interplanetary tensions

reach an all-time high, the crew of The Rocinante finds themselves at the center of a conflict that threatens to destroy all of human civilization. But before they were heroes, each member of the crew faced moments that would come to define them and brought them one step closer to the ship they now call home.

### **Halo: Escalation Volume 3**-Various 2015-09-29

Halo 4's Spartan Ops continues here as the UNSC Infinity battles the Covenant for control of the all-powerful Forerunner Janus Key. Plus, Spartan Tanaka's thrilling origin story revealed—all in this volume collecting Halo: Escalation issues #13-#18 by Duffy Boudreau (BlackAcre), Sergio Ariño (Ms. Marvel), and Douglas Franchin (Person of Interest). "The art is really great. It feels emotional and really adds to the writing. The colors are vivid from panel to panel. I really like it. Halo: Escalation is a fantastic series."—Unleash the Fanboy

### **Gears of War Poster Collection**-Epic Games

2013-09-10 Enter the war-torn world of Sera and join the desperate fight against the Locust with this deluxe Gears of War® poster collection. With forty high-quality removable posters, this collection features exciting poster art and striking visuals of the memorable characters, key scenes, and deadly weapons of the critically acclaimed video game series.

### **Halo: Rise of Atriox**-Cullen Bunn 2018-05-29

This anthology comic series is based on Halo Wars 2, the real-time strategy video game from 343 Industries, which features the new ruthless villain in the Halo franchise, Atriox, whose defiance of the alien collective known as the Covenant is unmatched. Atriox, the legendary Brute who questioned the Great Journey and the will of the Prophets as he watched his comrades die for their cause. Atriox, who created the faction known across the universe as the Banished! The story of Atriox, his rise to power, his contempt for the Covenant and the formation of the Banished is told across this five-chapter anthology featuring characters and stories from Halo Wars 2. This collects stories by acclaimed comics creators Cullen Bunn, Jody Houser, John Jackson Miller, Alex Irvine, Josan Gonzalez, Jonathan Wayshak, Eric Nguyen and Hayden Sherman.



**Gears of Fate**-Wilbert Stanton 2020-11-10  
Centuries have passed since the Fey conquered Earth, forcing mankind and gods alike to flee to the sky city Olympus. Forgotten gods walk amongst man, lost and powerless. Little do they suspect a second Fey war looms, and an unlikely duo will set in motion the gears of fate. Zak Walker is a fringe rat living in the slums who would do anything to protect his sister, Alice. His neglectful father threatens to consign him to a life away from home on an airship, but he yearns for his life to mean something more than drudgery. Princess Seneca Rose is the last surviving member of the Seelie royals. They tried to establish peace with mankind, but fell to the forces of Queen Mob and the Unseelie Court. Fleeing for her life, Seneca arrives on Olympus in hopes of uniting the forgotten gods against the oncoming Fey. Zak couldn't care less about the fate of Olympus, until faeries kidnap Alice. He doesn't believe Seneca's stories of faeries or gods, but soon has no choice but to accept their lives are intertwined. All his life, he's dreamed of something more. If he cannot face the dangers that await down on Earth, the gods, mankind, and his sister Alice are all doomed.

**Green Wake**-Kurtis Wiebe 2011 In the small, sad village of Green Wake, lost souls wash up to the shore and mysteries are investigated as to whom might be the murderous suspect.

**Halo Omnibus**-Duffy Boudreau 2019-05-21  
Fighting escalates as the SPARTANS struggle to save humanity from the alien Covenant. Highlighting the talents of writer Duffy Boudreau and artists Douglas Franchin, Ian Richardson, and Sergio Ariño, this volume collects Halo: Escalation #13-#24, and features a cover gallery, annotations, and behind-the-scenes extras! One of the most popular video game franchises ever commences in an explosive saga following UNSC Spartan Commander Sarah Palmer and her team as they attempt to put a stop to Dr. Catherine Halsey and Jul M'dama's pursuit of the mysterious Forerunner artifact, the Janus Key--the fate of the entire galaxy depends on them